

DISPLAY AREA DEFINITION TABLE

AREA	ORIGIN COORDINATE	WIDTH	нівнт	REMARKS
E1	(0, 0)	340	210	UPPER LEFT HALF SCREEN AREA
E2	(340, 0)	340	210	UPPER RIGHT HALF SCREEN AREA
E3	(0, 210)	680	210	LOWER HALF SCREEN AREA

ACQUISITION STATUS STORAGE TABLE

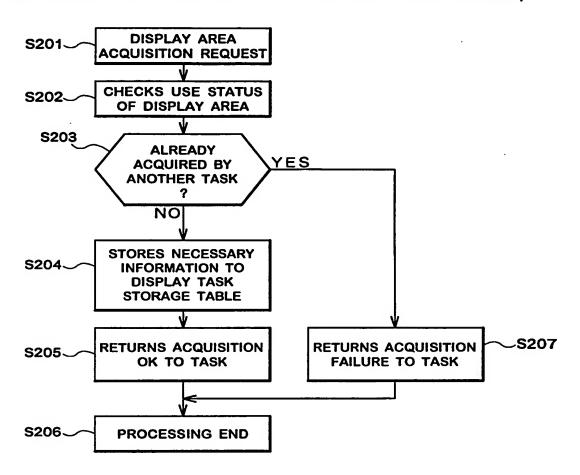
Α

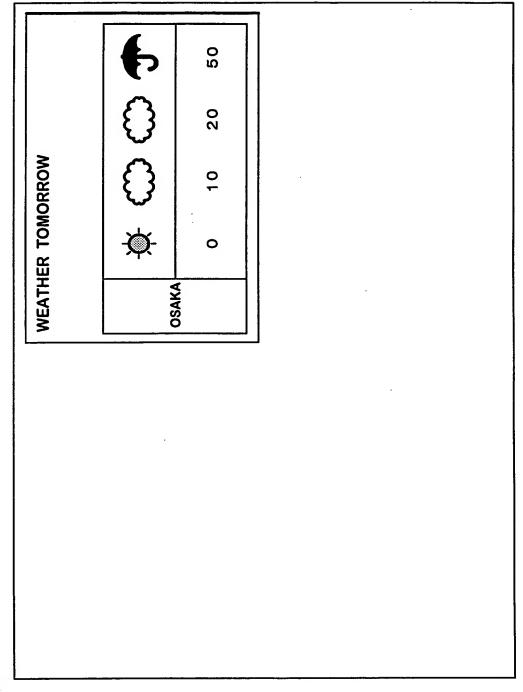
AREA	TASK
E1	
E2	
E3	

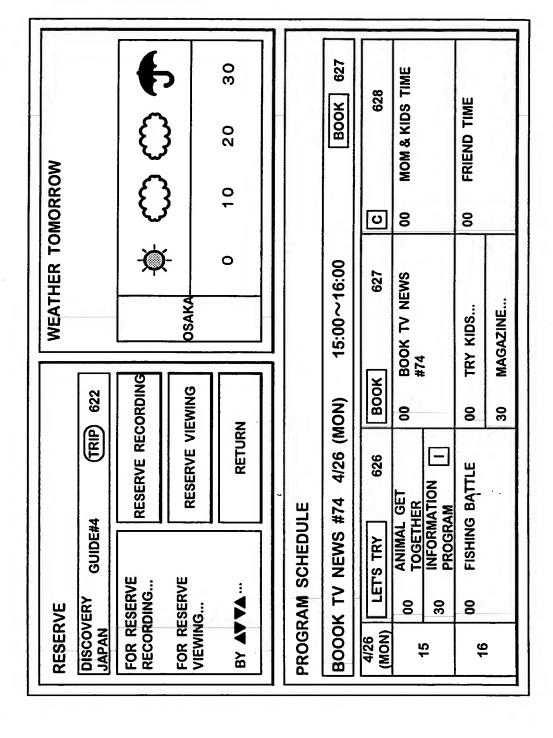
В

AREA	TASK
E1	
E2	T1
E3	

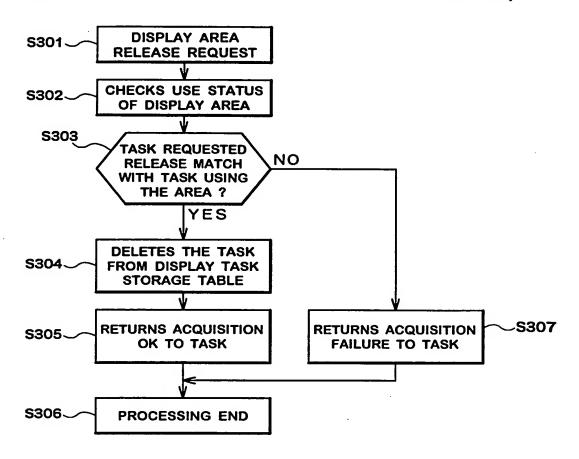
FIRST EMBODIMENT (FLOW CHART OF ACQUISITION REQUEST PROCESSING)

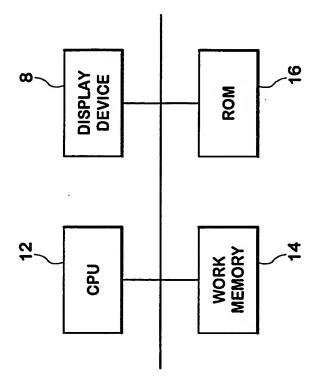


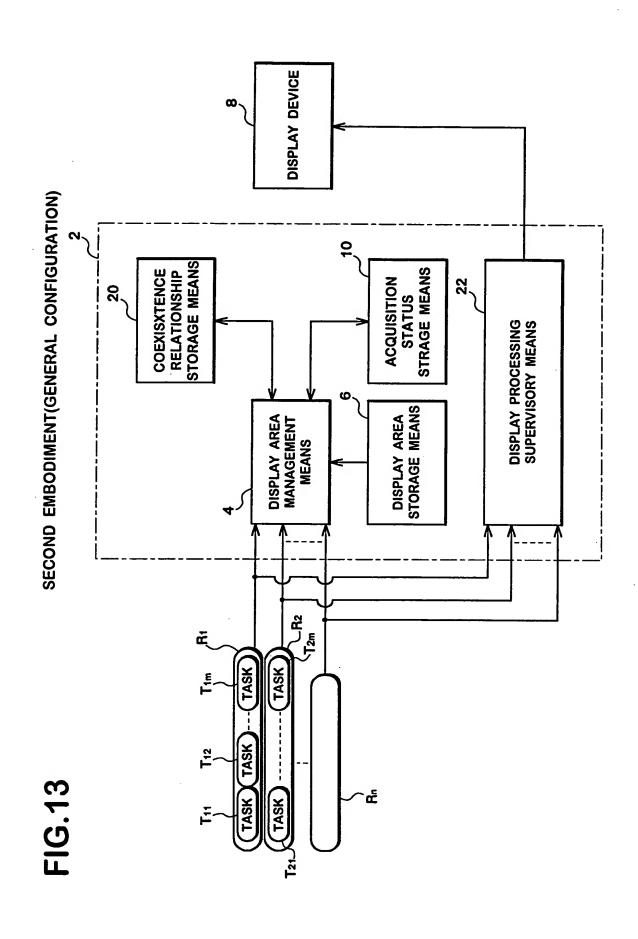


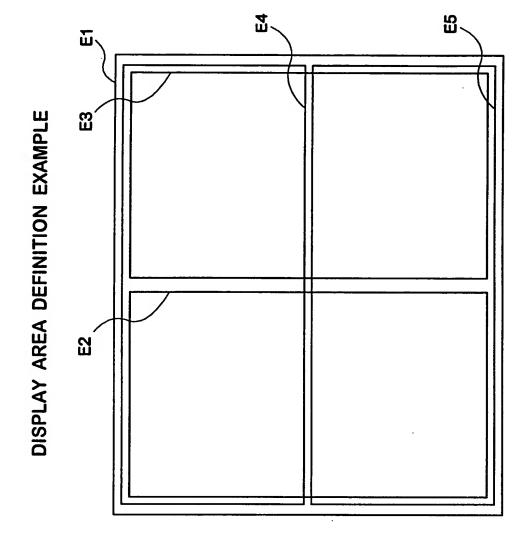


FIRST EMBODIMENT (FLOW CHART OF RELEASE REQUEST PROCESSING)









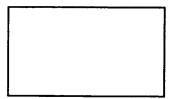
DISPLAY AREA DEFINITION TABLE

AREA	ORIGIN COORDINATE	WIDTH	HIGHT	REMARKS
E1	(0, 0)	680	420	ENTIRE SCREEN AREA
E2	(0, 0)	340	420	LEFT HALF SCREEN AREA
E3	(340, 0)	340	420	RIGHT HALF SCREEN AREA
E4	(0, 0)	680	210	UPPER HALF SCREEN AREA
E5	(0, 210)	680	210	LOWER HALF SCREEN AREA

ACQUISITION STATUS STORAGE TABLE DISPLAY SCREEN

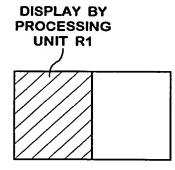
Α

AREA	PROCESSING UNIT	KEY NUMBER
E1_		
E2		
E3		
E4		
E 5		



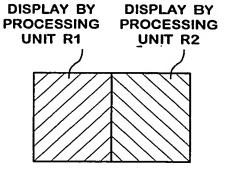
В

AREA	PROCESSING UNIT	KEY NUMBER
E1		
E2	R1	2105151305
E3		
E4		
E5		



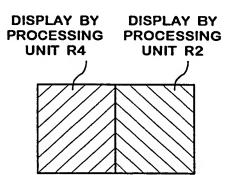
C

AREA	PROCESSING UNIT	KEY NUMBEŘ
E1		
E2	R1	2105151305
E3	R2	3205151307
E4		
E5		



D

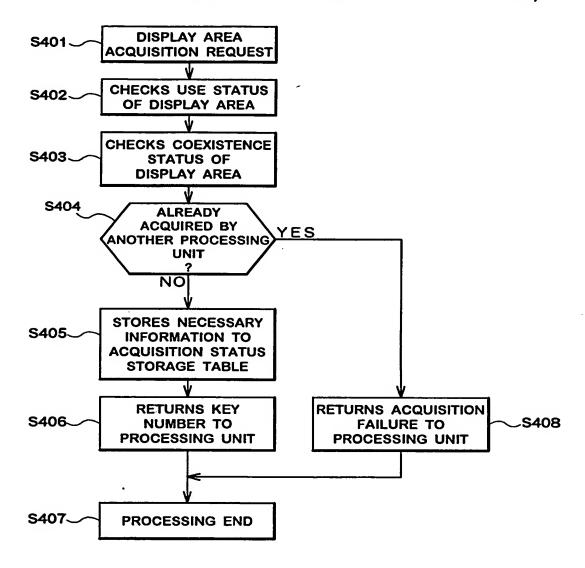
AREA	PROCESSING UNIT	KEY NUMBER
E1		
E2	R4	2105151309
E3	R2	3205151307
E4		
E 5		



COEXISTENCE RELATIONSHIP TABLE

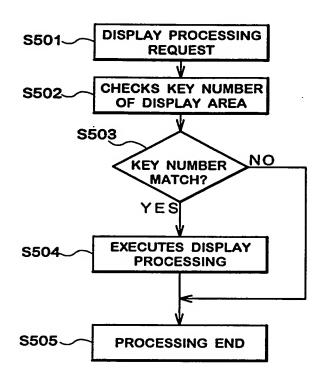
AREA	AREAS WHICH CANNOT COEXIST
E1	E2, E3, E4, E5
E2	E1, E4, E5
E3	E1, E4, E5
E4	E1, E2, E3
E5	E1, E2, E3

SECOND EMBODIMENT (FLOW CHART OF ACQUISITION REQUEST PROCESSING)



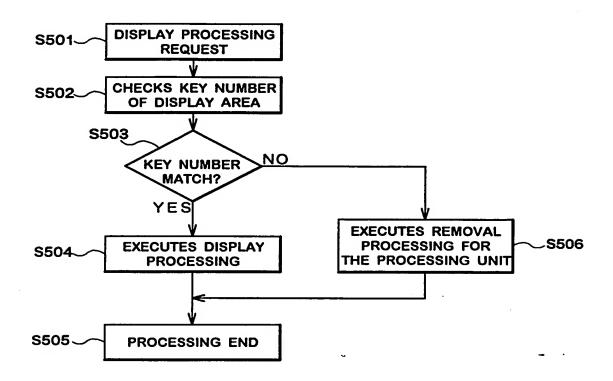
			·			
	527		SQ	ıME		TIME
	BOOK 6	628	MOM & KIDS TIME	FRIEND TIME		MANIAC TIME
	(NC) 6:00	O	00	8		00
PROGRAM SCHEDULE	BOOOK TV 4/26 (MON) NEWS #74 15:00~16:00 BOOK 627	ВООК 627	00 BOOK TV NEWS #74	00 TRY KIDS	30 MAGAZINE	00 FEEL LIKE READING
<u> </u>	80	4/26 (MON)	15		9	17

SECOND EMBODIMENT (FLOW CHART OF SUPERVISORY PROCESSING)



BOC	BOOOK TV 4/26 (M NEWS #74 15:00∼1	4/26 (MON) 15:00~16:00 BOOK 627	ТОВАУ				
4/26	BOOK 627	828 [U		\			
MON			OSAKA				
	00 BOOK TV NEWS #74	00 MOM & KIDS TIME		0	10	20	30
15			TOMORROW	×			
	00 TRY KIDS	00 FRIEND TIME		•	•		{
9	30 MAGAZINE		OSAKA	5	5	3	3
17	00 FEEL LIKE READING	00 MANIAC TIME		20	09	20	20

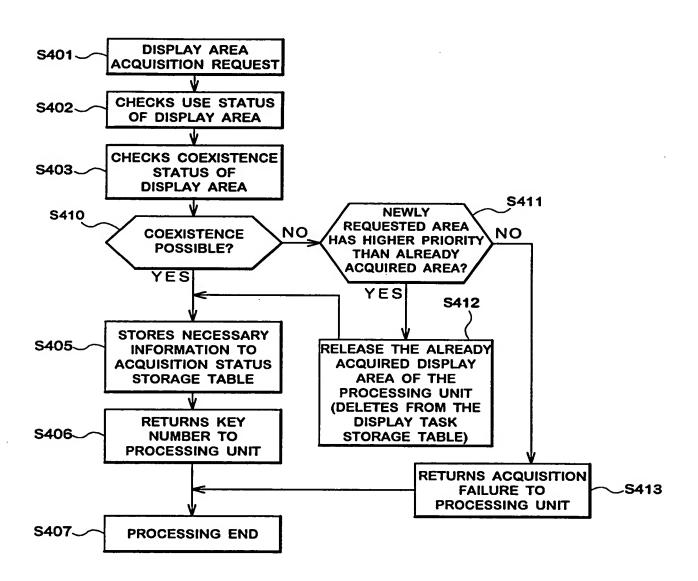
SECOND EMBODIMENT (FLOW CHART OF SUPERVISORY PROCESSING)



DISPLAY PRIORITY TABLE

AREA	PRIORITY
E1	1
E2	2
E3	2
E4	3
E5	3

THIRD EMBODIMENT (FLOW CHART OF ACQUISITION REQUEST PROCESSING)



DEFINITIONS OF DISPLAY AREAS ON SCREEN

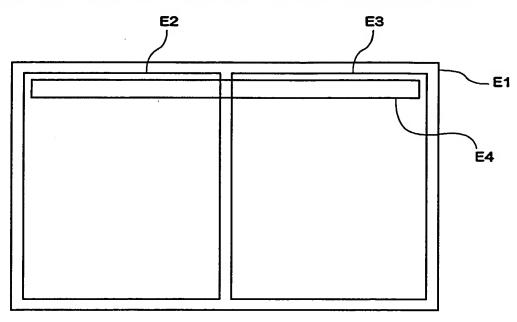


FIG.26

COEXISTENCE RELATIONSHIP TABLE

AREA	AREA WHICH CANNOT COEXIST
E1	E2, E3
E2	E1
E3	E1
E4	

DISPLAY AREA PRIORITY TABLE

AREA	PRIORITY
E1	2
E2	3
E3	3
E 4	1

FLOW CHART OF DISPLAY PROCESSING

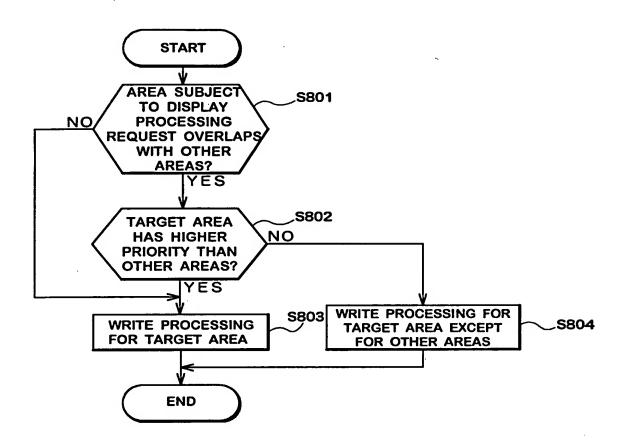
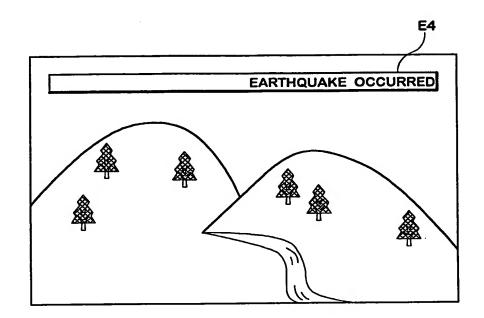


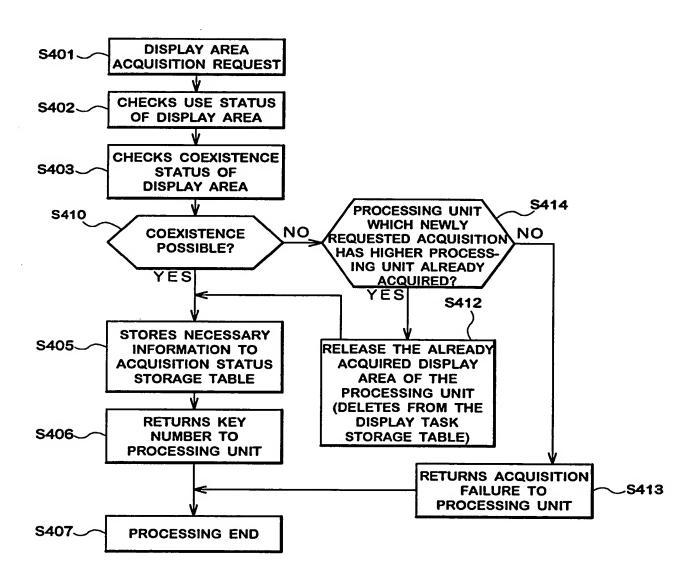
FIG.29

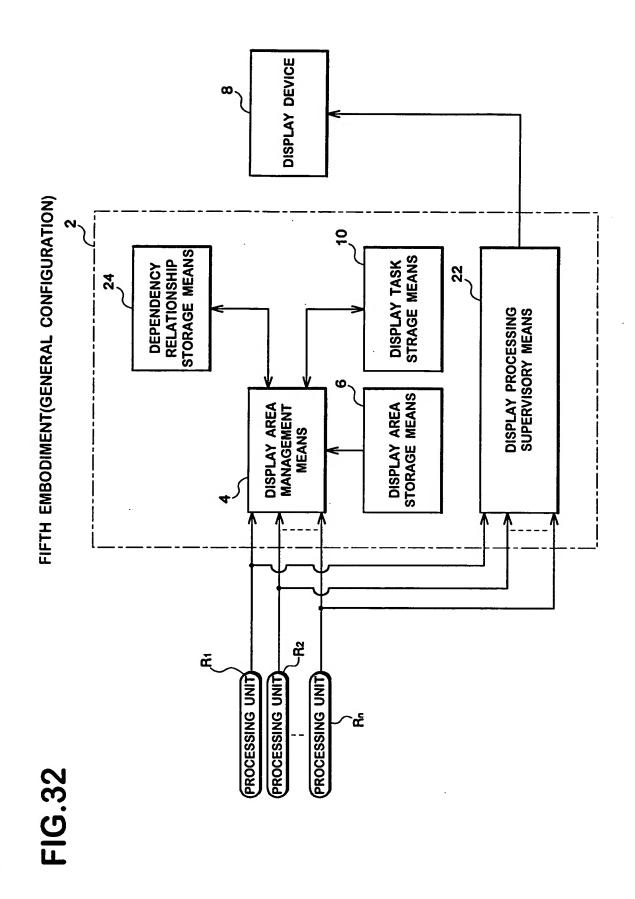


PROCESSING UNIT PRIORITY TABLE

AREA	PRIORITY
T1	2
T2	1
TЗ	4
T4	3

FOURTH EMBODIMENT (FLOW CHART OF ACQUISITION REQUEST PROCESSING)



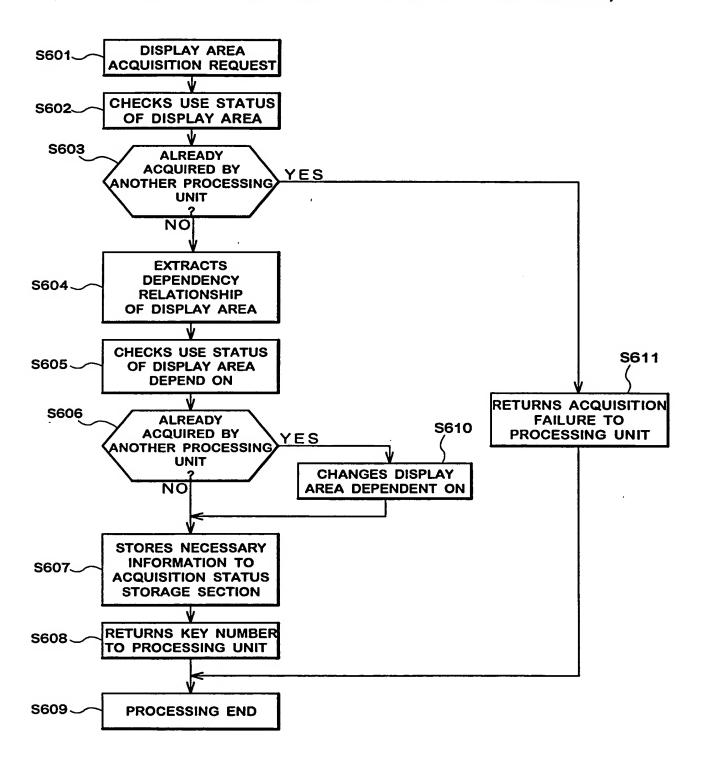


DEPENDENCY RELATIONSHIP TABLE

AREA	AREA TO DEPENDON	AREA TO BE CHANGED
!		
E2	E1	E3
E2	E4	E3
E2	E5	E3
E5	E1	E4

FIG.34

FIFTH EMBODIMENT (FLOW CHART OF ACQUISITION REQUEST PROCESSING)

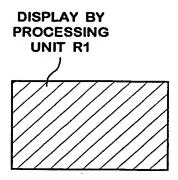


ACQUISITION STATUS STORAGE TABLE

DISPLAY SCREEN

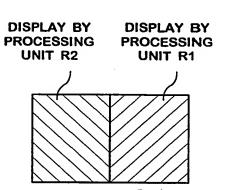
A

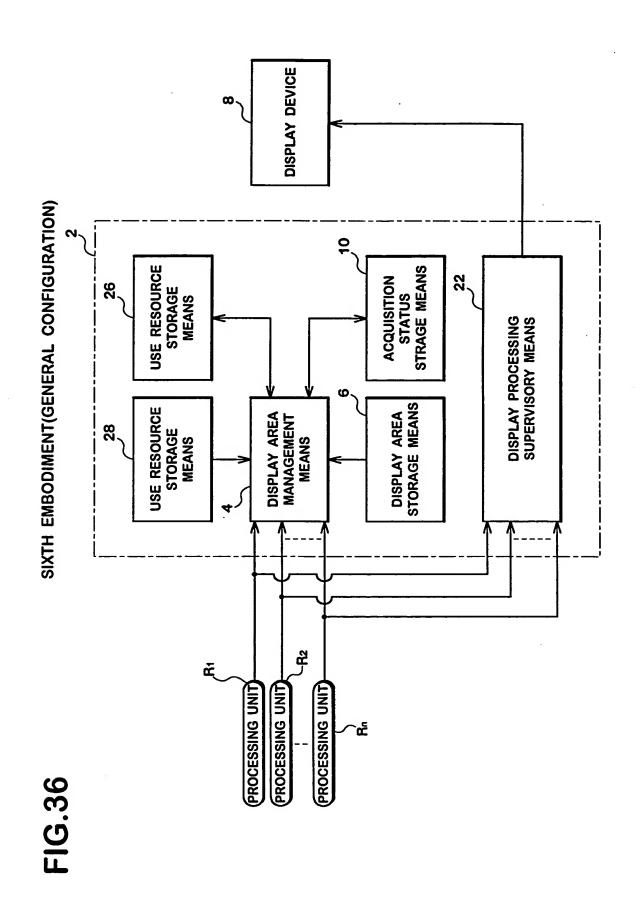
AREA	PROCESSING UNIT	KEY NUMBER
E1	T1	1105151312
E2		
E3		
E4		
E5		



В

AREA	PROCESSING UNIT	KEY NUMBER
E1		
E2	T2	2205151321
E3	T1	3105151322
E4		
E5		





AVAILABLE RESOURCE TABLE

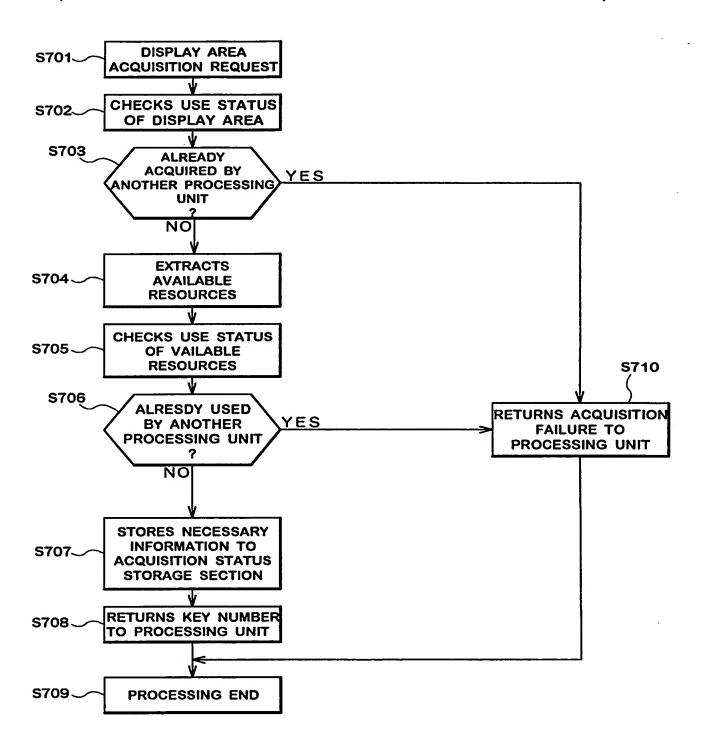
PROCESSING UNIT	AVAILABLE RESOURCE
R1	MODEM
R2	MODEM,SPEAKER
R3	NONE

FIG.38

USE RESOURCE TABLE

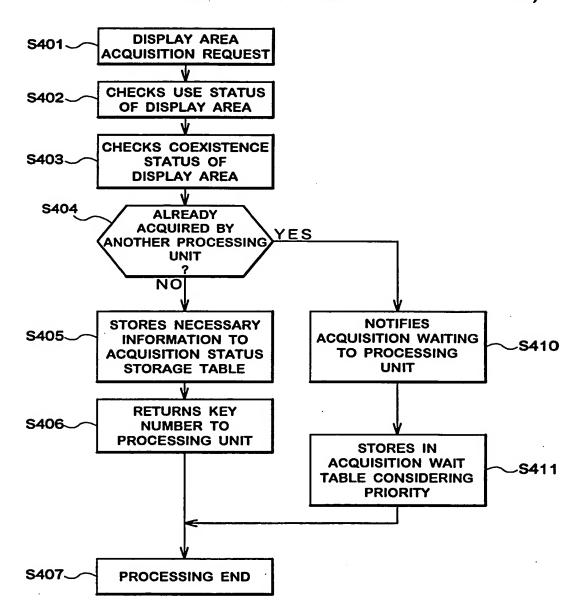
RESOURCE	PROCESSING UNIT USING RESOURCE
MODEM	R1
SPEAKER	
VIDEO	

SIXTH EMBODIMENT (FLOW CHART OF ACQUISITION REQUEST PROCESSING)

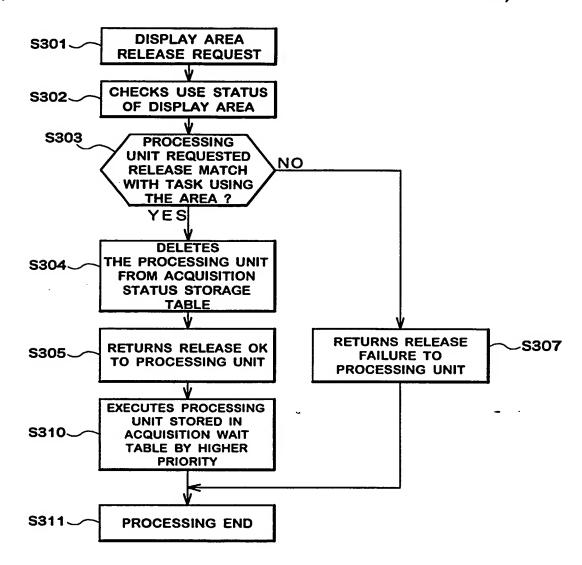


I AM APPLYING TO THE JAPAN TELEPHONE SHOPPING CENTER FOR THE PURCHASE OF PRODUCT OOOOO	CANCEL	

SEVENTH EMBODIMENT (FLOW CHART OF ACQUISITION REQUEST PROCESSING)



SEVENTH EMBODIMENT (FLOW CHART OF RELEASE REQUEST PROCESSING)



ACQUISITION WAIT TABLE

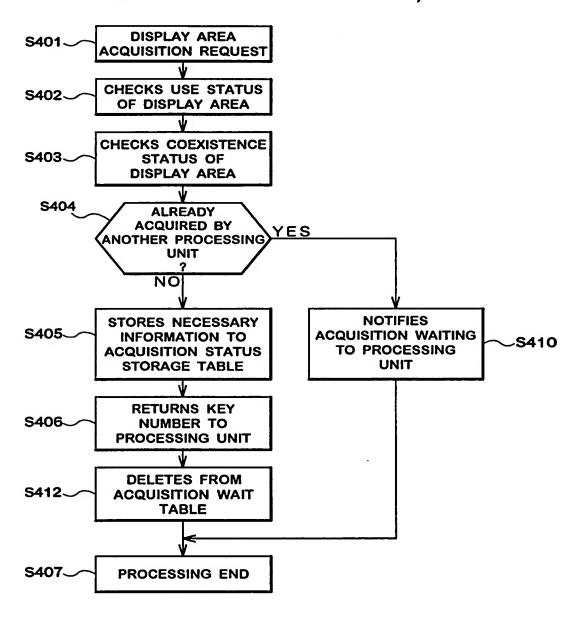
Δ

PROCESSING UNIT	REQUESTED AREA
i	i

В

PROCESSING UNIT	REQUESTED AREA
R4	E2

SEVENTH EMBODIMENT (FLOW CHART OF PROCESSING OF ACQUISITION REQUESTS IN WAITING STATUS)



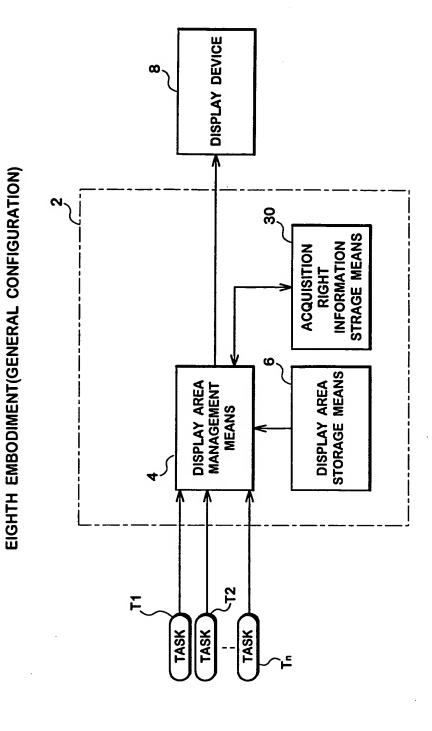
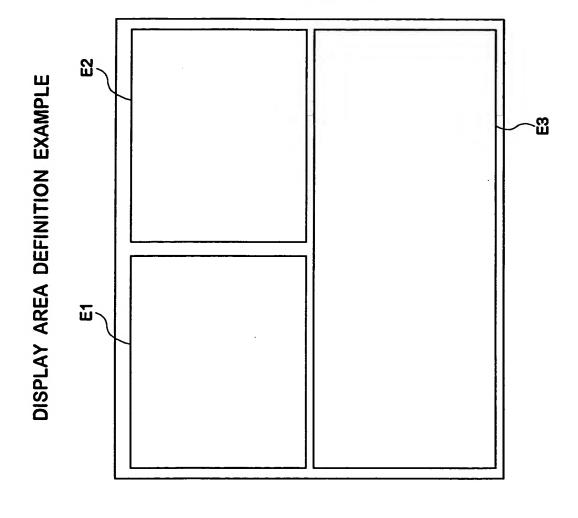


FIG.46



DISPLAY AREA DEFINITION TABLE

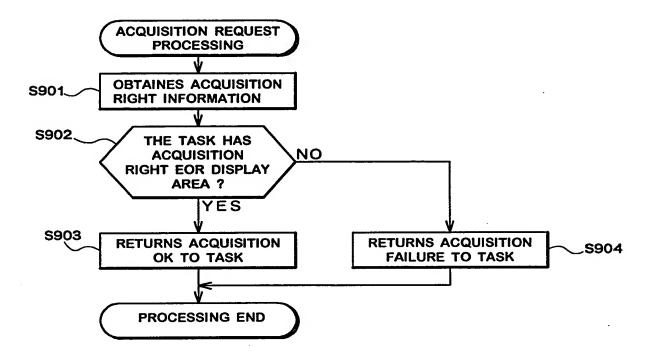
AREA	ORIGIN COORDINATE	WIDTH	HIGHT	REMARKS
E1	(0, 0)	340	210	UPPER LEFT HALF SCREEN AREA
E2	(340, 0)	340	210	UPPER RIGHT HALF SCREEN AREA
E3	(0, 210)	680	210	LOWER HALF SCREEN AREA

FIG.48

ACQUISITION RIGHT INFORMATION TABLE

AREA	TASK
E1	Т1
E2	T2
E3	TЗ

EIGHTH EMBODIMENT (FLOW CHART OF ACQUISITION REQUEST PROCESSING)



ACQUISITION RIGHT INFORMATION TABLE

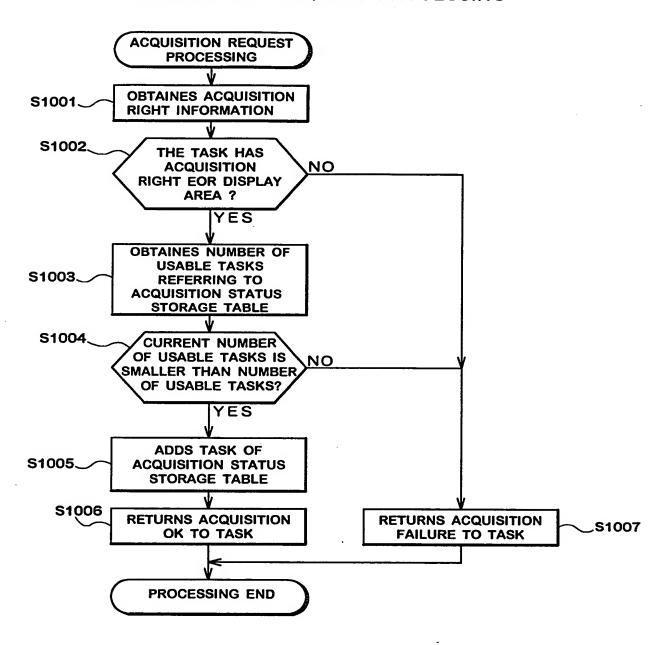
AREA	TASK
E1	T1, T2, T5
E2	T2
E3	T4. T3

FIG.51

ACQUISITION RIGHT INFORMATION TABLE

AREA	TASK	USABLE TASKS
E1	T1, T2, T5	2
E2	T2	1
E3	T3. T4	2

ACQUISITION REQUEST PROCESSING



ACQUISITION STATUS STORAGE TABLE

AREA	TASK	
E1	T1, T2	
E2		
E3	ТЗ	